

Finnabar Taint

The Pessimist

7

5

MELEE

5

7

6

2

RANGED

5

7

8

DEFENSE

8

5

3

TRAITS

7

6

7

5

On all of Taint's Hit and Adventure challenges, treat Fopps and Amazes as Fail.

DEFENDER
IS BETTER

CHALLENGE

BY			
0-3			+0
4-9			+1
1			+0
2			-1
3-7			-2
8-9			X

ATTACKER
IS BETTER



Draw another challenge card and level up



4 5



5

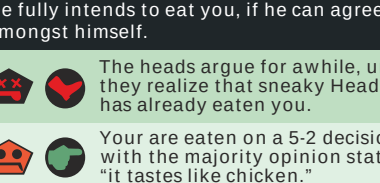


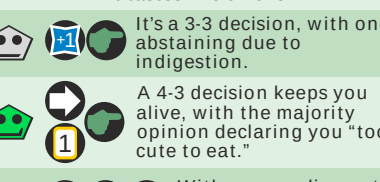
53

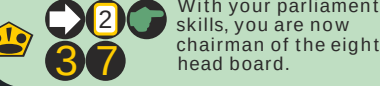


Remember: All spaces on the Labyrinth keys are considered Cavern spaces.









6





A SEVEN-HEADED GIANT

He fully intends to eat you, if he can agree amongst himself.




The heads argue for awhile, until they realize that sneaky Head #5 has already eaten you.




You are eaten on a 5-2 decision, with the majority opinion stating "it tastes like chicken."





It's a 3-3 decision, with one abstaining due to indigestion.





A 4-3 decision keeps you alive, with the majority opinion declaring you "too cute to eat."





With your parliamentary skills, you are now chairman of the eight-head board.

L-Wave Grenades

Can be thrown over Building and Dome spaces. The user does not need to see the target. The target gains +2 Stealth for each such space.

+1 Hit

vs.

#22 K future

2

4

area

A highly effective weapon of the sound-sensitive Plasmoid race, generating an intense sonic force-wave.

Card Examples

6

3

8

8

5

2

9

5

2

4

5

3

7

Tong Assassin

A 90-pound killer.

13

Ahtahsoo

While riding,
cannot enter
Buildings.

+1 Speed

8

P colonial

#23

2 1

Plains-bred
paint, small in
stature but swift
and hardy.

Excalibur

Power equals the
wielder's Honor.

+1 Hit

vs.

5

K

ancient

#189

5

2

Sword of Arthur,
Son of Uther,
Pulled from the stone,
Blessed by The Lady of the Lake.